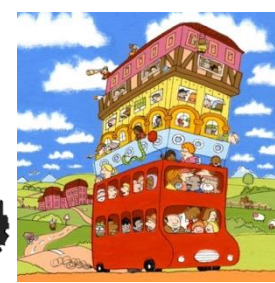


Reception Summer 1- Let's Explore.



Communication and Language:

To listen to others with increasing interest and respond with own thoughts, such as do they agree/disagree.

To make good eye contact and use tone and pitch of voice more effectively.

To be able to talk about different experiences related to journeys (school trip to the farm/ journey from home to school)

To use tenses with more accuracy in conversations.

To keep play going in response to the ideas of others and engage in conversation relevant to play theme.

Literacy:

To begin to use capital letters.

To form most letters correctly.

To create a story map and add captions.

To begin to sort real and alien words.

To add labels to the drawings (e.g., creating a healthy lunch box).

To begin to use their own opinions in their writing (Food tasting).

To answer comprehension questions based on what they have read.

Key Vocabulary:

- Healthy eating (fruit, vegetable, energy, fresh, healthy)
- Journeys (Maps, ticket, bus, train, car, plane, tractor.)
- Bus project (bus, wheels, seat, window, door)

Key Songs and Rhymes:

- Traffic Lights
- The passengers got on two by two.
- The Gruffalo Song

Understanding the world:

To identify types of transport (land, sea, air)

To explore modes of transport from the past and present and notice similarities and differences.

To explore maps and begin to understand how to use them.

To begin to understand where food comes from (animals and their produce).

Enhancements:

- Rushall Farm Trip
- Fruit and Vegetable tasting.
- Bus Project.

Physical Development:

To use cutlery correctly.

To use appropriate pressure when using pens and pencils.

To begin to draw more complex shapes when drawing (different shapes of noses, hands with fingers)

To manipulate a range of tools and equipment in one hand such as scissors, hairbrushes, toothbrush, scarves or ribbon.

To throw bean bags and balls with increased control, strength and accuracy.

To improve hand-eye coordination through throwing and catching games.

Mathematics: NCETM mastering number

To count larger sets and things that cannot be seen.

To subitise to 6.

To understand the composition of '5-and-a-bit'

To understand the composition of 10.

To compare ordinally.

Shape, space and measure:

To select shapes for a purpose

To manipulate shapes.

To compose and decompose shapes.

Personal, Social and Emotional Development:

To show understanding of how to keep safe when walking outside (road safety).

To develop an understanding of healthy living and identify some fruit and vegetables.

To show an understanding of their own likes and dislikes towards food.

To develop confidence to try new things (food tasting).

Expressive Arts and Design:

To explore the artist Giuseppe Arcimboldo.

To explore printing to make repeating patterns.

To explore symmetry and colour.

To use a range of media to make a 3D bus.

To talk about what they have made to others and explain/show others how they made it.

